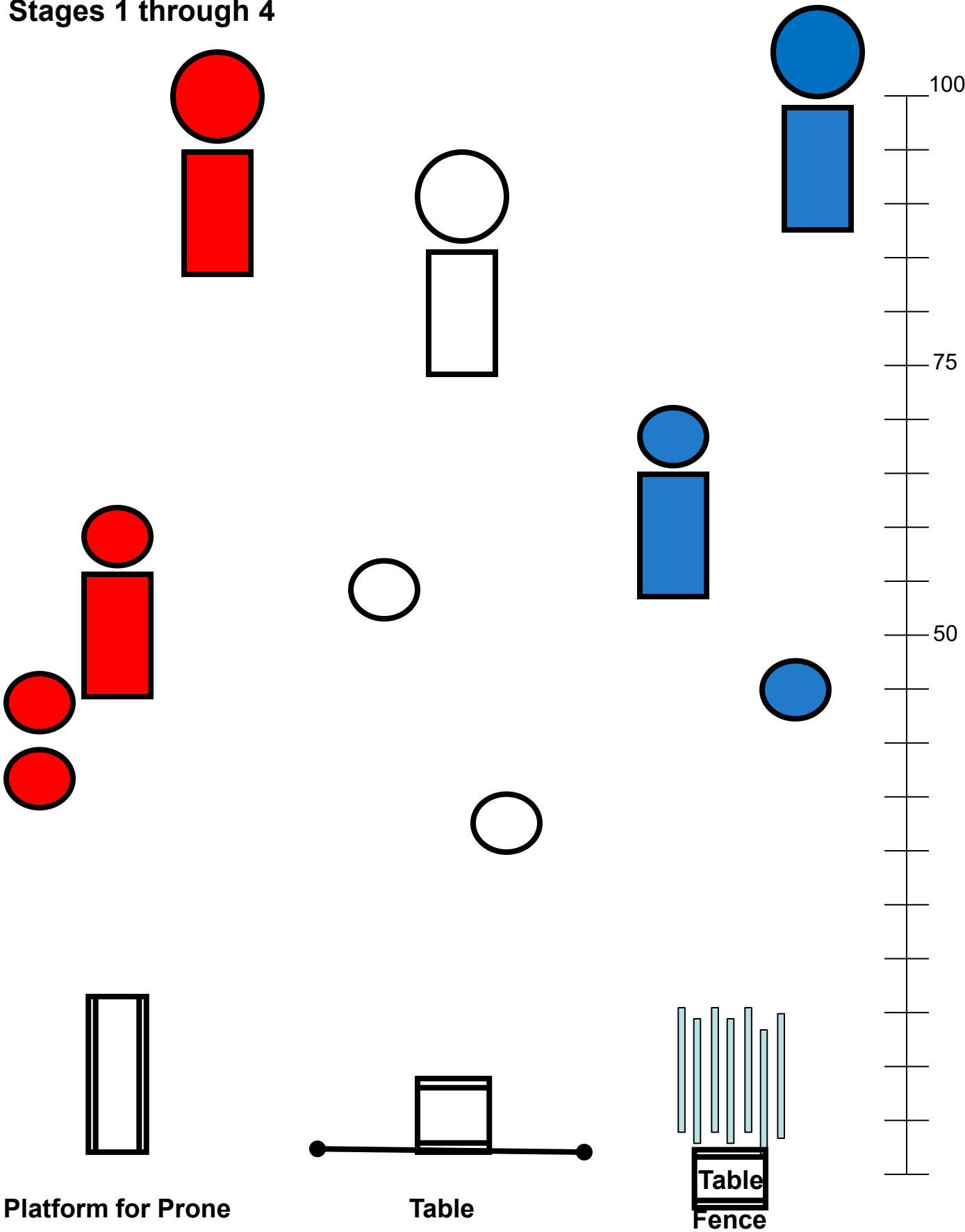


2026

Bolt Action Military Rifle Match



Stages 1 through 4



Bolt Action Military Rifle Match

STAGE 1 “I’m kinda exposed here General”

10 Rounds

Standing at table, rifle loaded held at port arms. State Shooter ready – At the buzzer;

- Engage the 2 small round red targets 1 round each.
- Engage the forward red rectangle/round combo target with 1 round each
- Engage the forward small white round target with 1 round
- Engage the white rectangle/round combo target with 1 round each
- Engage the forward Small Blue Round target with 1 round
- Engage the forward Blue Rectangle/round combo target with 1 round each

Stage 2 “Oh this is much Safer”

15 Rounds

Standing at Fence (may be used as brace, either side), rifle loaded held at port arms. State Shooter ready – At the buzzer;

- Engage all red round targets front to back (4)
- Engage all white round targets back to front (3)
- Engage all blue round targets front to back (3)
- Engage all rectangle targets any order (5)

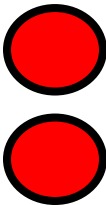
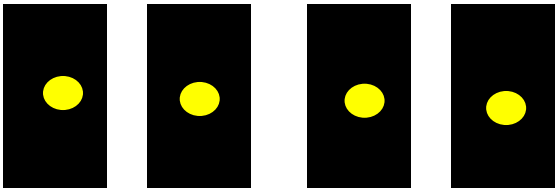
Stage 3 – RED WHITE AND BLUE

12 Rounds

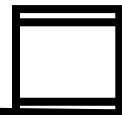
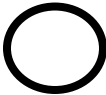
Unloaded Rifle leaning against Table one hand on rifle one hand on table which is turned on its side. Shooter kneeling at table (may be used as rest) State Shooter ready – At the buzzer;

- Load rifle!
- Engage the front red, white and blue rectangle/round combos in order (6)
- Engage the rear red white (same set previously used) and blue rectangle/round combos in order (6)

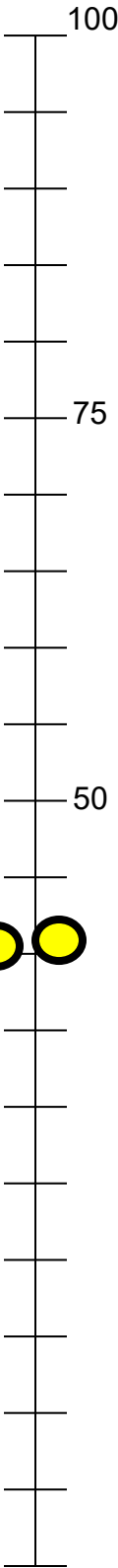
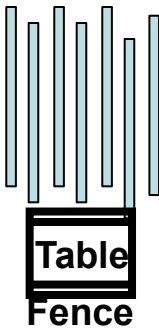
Stage 5



Platform for Prone



Table



Stage 4 “Do I have to get back up?”

10 Rounds

Rifle loaded at the “prone” position and shooting through port of choice .
State Shooter ready – At the buzzer;

- Engage the 2 back rectangle/round combo targets (round first) Red/Blue or Blue/Red
- Engage the 2 front rectangle/round combo targets (round first)) Red/Blue or Blue/Red
- Engage the middle rectangle/round combo targets (round first) White

Stage 5 “Saving Ryans Privates”

Up to 7 rounds

Standing at any established shooting position. Break **1** clay on right Berm then 1 on the rear berm. You must shoot at least two rounds at the rear clay. Rifle loaded held at port arms. State Shooter ready – At the buzzer

- Break any forward clay by right berm “**OFFHAND**”
- Shooter may then use position of choice as a rest to break a rear clay.
- Any remaining rounds are placed on any Red, White or Blue steel target (no DT’s/TT’s).
- Misses while attempting clays don’t count. **Misses on steel count as misses.** If you don’t break any clays on first 5 rounds you must reload one round at a time and shoot 2 steel targets. If you only break one clay you must reload one round and shoot one steel target.